

2008 Sure-Dry Soccer Weekend Recreational Tournament Rules

Tournament Rules and General Information

1. Registration:

Each team's coach or manager shall report to the registration area at least forty-five (45) minutes prior to their first game. You will be required to submit the following information:

- Two (2) copies of your official WYSA roster, signed by your District Registrar, and must include jersey number for each player.
- Medical Authorization and Liability Release forms for all players listed on the roster.
- Valid USYSA Player Passes - for all U-16 and above age divisions

2. Laws of the Game:

All games will be played in accordance with USYSA/FIFA and East Central District laws, with all included exceptions.

3. Rosters and Eligibility to Play:

All rosters must be pre-approved. **Rosters must be sent in with application and fee.** It is our intention to ensure that the recreational division remains a recreational tournament; NO classic players may be rostered on a recreational team. At the Recreational level there are coed groups at U9, U10, U12, U14, U16 and U19 and all-Girl groups at the U8, U9, U10, U12 and U14 levels. **No guest players allowed on any teams.**

4. Uniforms and Equipment:

In each group pairing, the team listed first on the schedule will be the Home team, and the team listed second on the schedule will be the Visiting team. The Home team must change uniforms if the referee decides that a color conflict exists. White T-shirts or scrimmage vests are acceptable alternate uniforms. All uniforms must be properly numbered (unless a team must wear an alternate jersey). The referee must inspect all equipment, including shoes and shin guards.

- Jersey/Shirt must be tucked in
- Shin guards must be worn during all games. Socks must completely cover the shin guards.
- No jewelry.
- No casts (hard or soft).
- Each team should have its own First Aid kit.

5. Game Ball:

Each team in the tournament must provide a game ball. Teams will play with the following size ball: U8: size #3; U9 through U12: size #4; U14 through U19: size #5.

6. Game Information:

- Teams should be present at their assigned field at least 15 minutes prior to the game.
- There will be no on-field warm-ups prior to the start of the game.
- Both teams shall line up on the North or East touch line, with players and coaches remaining a minimum of ten (10) yards from the half way line. All spectators shall be on the opposite side of the field.
- Coin toss will determine start-of-game.
- The Visiting team will call the toss- while in the air.
- The team winning the toss will select which goal to defend in the first half. The team losing the toss will kick-off in the first half.
- In the second half, the reverse will be true.

7. Substitutions:

Substitutions shall be unlimited and be made with the consent of the referee in accordance with WYSA / East Central league play [after goals, on goal kicks, on a team's throw-in, after halftime].

8. Duration of Game:

- U8: 4 x 10 minute quarters (4 min. halftime and 2 min. between quarters)
- U9: 2 x 20 minute halves (5 min. halftime)
- U10: 2 x 20 minute halves (5 min. halftime)
- U12: 2 x 25 minute halves (5 min. halftime)
- U14: 2 x 25 minute halves (5 min. halftime)
- U16: 2 x 25 minute halves (5 min. halftime)
- U19: 2 x 25 minute halves (5 min. halftime)

9. Authority of Tournament Director and Referees:

Tournament Director Authority:

1. May relocate or reschedule any game.
2. May reduce the duration of any game by up to 50%.
3. May cancel any game not having bearing on the group winner or championship.
4. May suspend play if severe weather threatens (lightening).
5. May cancel the tournament if inclement weather persists or renders fields unplayable.
6. May expel any team for inappropriate or unsporting behavior by players/coaches/spectators.

Referee Authority:

1. The decisions of the Referee are final.
2. No protests will be allowed.
3. Excessive criticism of the referee by players/spectators/coaches will not be tolerated and will result in ejection and suspension.

10. Scoring:

- Games will be scored as follows: 6 points for a win; 3 points for a tie; 0 points for a loss. In addition, a team may earn a point for each goal scored, up to a maximum of 3 points.
Example: Score 5 to 2. The winning team receives 9 points, and the losing team 2 points.
- If a forfeit occurs, the winning team will be awarded a 1-0 victory and 7 points.

11. Tie-Breakers:

Group play:

1. Head-to-head competition.
2. Most games won.
3. Fewest goals allowed.
4. Largest goal differential, with the seven-goal rule (for any individual game) in effect.
5. Best of five (5) kicks from the mark with teams alternating. If the score remains tied after five (5) kicks each team will take an additional kick from the mark until the result is determined.

Playoff or Championship games:

1. Kicks from the mark as described in item 5 above.

12. Qualification:

Each team is responsible for checking at the scorer's table to determine if it has qualified for a playoff or championship game, or for application of tie-breaker rules.

13. Awards:

All players will receive a bag tag. Players U5 – U10 will receive participation ribbons. Players on U12 through U19 teams, who win their age group, will receive an individual award.

14. Game Location:

All games will be played at the following venues: Memorial Park, Menasha Area Soccer Club Complex, or Wittmann Park.

15. Tournament Cancellation Policy:

In the event the entire tournament is cancelled, each team will receive a full refund. In all other events, the Tournament Committee will determine the amount of refund, if any.

16. Miscellaneous:

- Pets are NOT allowed at any Tournament venue.
- Alcoholic beverages are NOT allowed at any Tournament venue.
- Noise-making devices are NOT allowed at any Tournament venue.